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a learning system that wants something, that adapts its behavior in order to maximize a special signal from its environment. This was the idea of a "he-donistic" learning system, or, as we would say now, the idea of reinforcement learning. Like others, we had a sense that reinforcement learning had been thor-

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Reinforcement Learning: An Introduction

Reinforcement Learning: An Introduction Richard S. Sutton and Andrew G. Barto Second Edition (see here for the first edition) MIT Press, Cambridge, MA, 2018. Buy from Amazon Errata and Notes Full Pdf Without Margins Code Solutions-- send in your solutions for a chapter, get the official ones back (currently incomplete) Slides and Other Teaching ...

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Reinforcement Learning: An Introduction - Richard S. Sutton

Richard S. Sutton is Professor of Computing Science and AITF Chair in Reinforcement Learning and Artificial Intelligence at the University of Alberta, and also Distinguished Research Scientist at DeepMind. Andrew G. Barto is Professor Emeritus in the College of Computer and Information Sciences at the University of Massachusetts Amherst.

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In Reinforcement Learning, Richard Sutton and Andrew Barto provide a clear and simple account of the key ideas and algorithms of reinforcement learning. Their discussion ranges from the history of the field's intellectual foundations to the most recent developments and applications.

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Richard S. Sutton

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Richard S. Sutton

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Rich Sutton's Home Page - Richard S. Sutton

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Introduction to Reinforcement Learning | Guide books

All of the thoughts here are gathered from different sources including my own experience and thinking on the topic. But I must spotlight the source I praise the most and from which I draw most of the knowledge — “ Reinforcement learning: An Introduction ” by Richard S. Sutton and Andrew G. Barto. This is one of the very few books on RL and the only book which covers the very fundamentals and the origin of RL.

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Richard Sutton and Andrew Barto provide a clear and simple account of the key ideas and algorithms of reinforcement learning. Their discussion ranges from the history of the field's intellectual foundations to the most recent developments and applications. Reinforcement learning, one of the most active research areas in artificial intelligence, is a computational approach to learning whereby ...

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Reinforcement Learning: An Introduction - Richard S ...

Applied Reinforcement Learning with Python: With OpenAI Gym, Tensorflow, and Keras. by Beysolow II, Taweh | 24 Aug 2019. Paperback £22.99 £ 22. 99 ... by Richard S. Sutton and Francis Bach | 8 May 1998. 5.0 out of 5 stars 2. Hardcover £36.77 £ 36. 77 £58.00 £ ...

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